## Quiz Bowl Information (2017)

The Quiz Bowl is a highly competitive contest and those teams that actually spend time practicing with Quiz Bowl equipment and practice questions undoubtedly have an advantage. Sample questions are available on the SkillsUSA website as well as on other state SkillsUSA websites. The questions used for the written and oral portion of the Quiz Bowl contest are purchased from a national site that develops both the state and national level contest. Contest questions are opened in front of contestants by the moderator immediately preceding the start of the written portion of the contest.

There will be an opportunity for teams to practice using the equipment with sample questions asked by a member of the technical committee on Friday morning in the contest site at Atlanta Technical College beginning at 9:00 am.

This contest allows for the audience to observe team performance. Any unprofessional behavior such as verbal or nonverbal communication by a person in the audience will result in that person's expulsion from the contest area. Further un[professional behavior will result in the audience being cleared from the contest area.

The following information should help everyone understand how this contest operates:

- 1. A team may register up to two alternatives (in addition to the five team members). The alternates are required to attend the orientation and take the written test. The alternate scores will be included in the team average. Only registered alternates who take the test will be allowed to participate in any active rounds.
- 2. The moderator will ask questions, and teams will have five seconds to respond. Responding shall be accomplished by activating a buzzer.
- 3. The breakdown for the questions is as follows:
  - a. 30% professional development
  - b. 30% current events over the past three month
  - c. 40% general academic

Team members should familiarize themselves with SkillsUSA information found in the *Leadership Handbook* 

- 4. One point shall ne awarded for a correct response and one point will be deducted for an incorrect response
- 5. A round shall be defined as 100 questions
- 6. A match shall be defined as two rounds, which includes a preliminary round and the final round.
- 7. A break will be taken after 50 questions are asked. Contest officials will clarify scores at every break. Substitutions of registered alternates may only be made at these breaks, after notifying the moderator.
- 8. During the pre-contest orientation session, the contest chairperson will administer a written test to all team members, including alternates. All team members shall take this test to be eligible to participate in the contest. Participants must bring a No. 2 pencil to use for the written test.

- 9. The written test questions shall follow the same question formula as the active rounds and be based upon 100 points. Once scored, the individual scores of all team members, including alternates, will be averaged to create a team score.
- 10. Each team will be assigned a table location at the beginning of the event by the contest chairperson of moderator.
- 11. The moderator will read a question and the team that presses the buzzer first will be recognized by the designated representative. If a wrong response is given, the team cannot give a second answer and the opposing team(s) will be given an opportunity to buzz in and answer the question. One point will be awarded for a correct answer and one point will be deducted for an incorrect answer.
- 12. A team may buzz in at any points during the reading of a questions; however, the recognized team must answer based upon what has been read to that point. Some questions may require multiple answers.
- 13. One a team buzzes in, the team must to be recognized by the designated representative. Any team that responds to the question before being recognized by the moderator will be scored with an incorrect answer.
- 14. Once recognized, the team members may confer among themselves but must respond within 5 seconds. In the even that a team misses the answer, unless another team buzzes before the moderator begins or finishes the question, the moderator will begin re-reading the question following the procedure outlined above for the other teams. A question will not be re-read during actual play except upon the request of the judge.
- 15. Only the first answer given will be accepted; the responding team will **not** be allowed a second attempt to answer the question. Opposing teams may then respond to the question.
- 16. In the event the moderator inadvertently gives the answer away, the question is voided.
- 17. Regardless of which team member buzzes in, any team member may give the team's answer.
- 18. If the answer is incomplete, the moderator may ask the team member to be more specific. For example, if the correct answer is Roosevelt, the moderator may ask which one, or the moderator may ask for more information.
- 19. In the event that no team gives the correct answer, the moderator will give the correct response.
- 20. Teams may <u>no</u>t use notes, reference materials, calculators, or any type of electronic communication. Blank paper will be provided by the contest officials and taken up at the end of each round. Participants will supply their own pens or pencils to use during the rounds.
- 21. The judges will make the final ruling on correct or incorrect responses.
- 22. The Quiz Bowl apparatus will remain the official time, which is used only for responding to questions. The apparatus time-readout will face the operator and will not be visible to teams.
- 23. In the event that a team believes that an incorrect answer was accepted or a correct answer was not accepted, the team may offer a challenge. Only team members may make challenges, and only at the point they occur. Challenges may not be made once the next question is read.
- 24. In the event that the audience gives away an answer, the moderator will void the question with no penalty assessed to the responding team.
- 25. The written test team score will be used a as a tiebreaker.

26. For the preliminary round score, 80 percent of the team's active score plus 20 percent of the team's average written test score will be used. The preliminary round will be used as an eliminator, if necessary. For the final round, 80 percent of the team's active score plus 20 percent of the team's average written score will serve as the final score. The final score will be used to determine the medallion winners.

Quiz Round 800 pts. Written Test 200